

Where will ICT
take YOU?



Young ICT Explorers

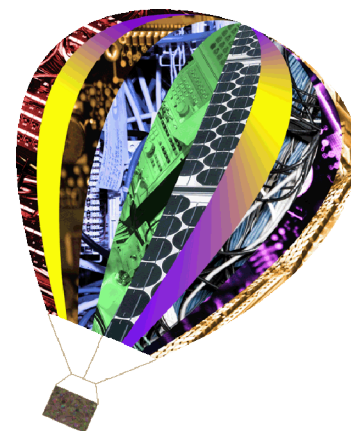
www.youngictexplorers.net.au

Young ICT Explorers

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Young ICT Explorers

About

Young ICT Explorers is a competition for school students to produce the best Information and Communication Technologies (ICT) related project.

ICT is constantly evolving but we consider it to be an enabler of different activities and objectives through digital technology. Computer games can be designed to educate people on a topic; websites are communication tools; mobile phone applications can be considered entertainment.

We aim to inspire and encourage school students to consider ICT as a career and gain a greater understanding of the diverse possibilities available through ICT. Teachers can register their student's entries and upload their submissions to the competition website. Any important information and changes will be emailed to registered schools and up to date information will also be available via the competition website: www.youngictexplorers.net.au

Students can compete in groups of up to 4 students in 3 divisions:

School years

- 4-6
- 7-9
- 10-12

Projects should come under one of the following subject areas:

- Entertainment
- Science
- Environment and Sustainability
- Business

Please direct all further enquiries to Sophie Galbraith
via email: sophie.galbraith@sap.com or phone: (07) 3259 9649

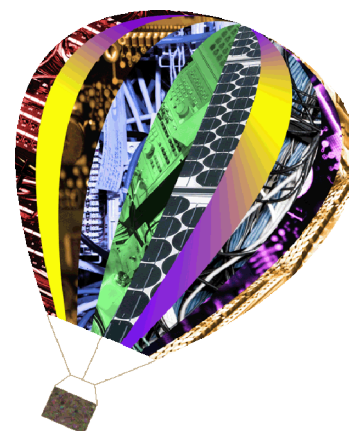
Great prizes to be won!

Key Dates:

Registration – closes 31st March 2010

Submissions – closes 4th June 2010

Judging Event – August 2010



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Sponsors

Young ICT Explorers is proudly supported by:

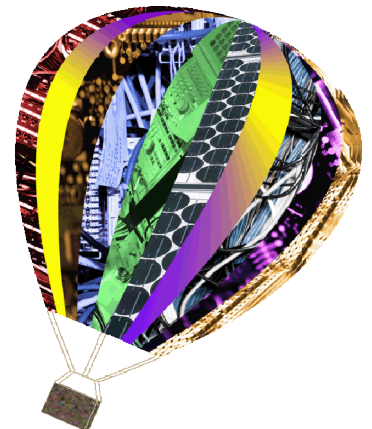


Prizes

Prizes will be awarded for participants in each age category (school years 4-6, 7-9 and 10-12)

- 1st prize – iPod Touch for each team member
- 2nd prize – iPod Nano for each team member
- 3rd prize - \$100 book voucher for each team member

All entrants will receive a certificate of commendation for their participation in the event.
All shortlisted entrants will receive a competition showbag and lunch will be provided.



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What to Submit

The scope of the competition is very broad to encourage as much creativity as possible through the use of ICT. The subject areas: Entertainment, Science, Environment and Sustainability, and Business, have been specified to get teams started and help with ideas. The type of project is completely up to you, as long as it has a clear link to ICT.

Possible Projects:

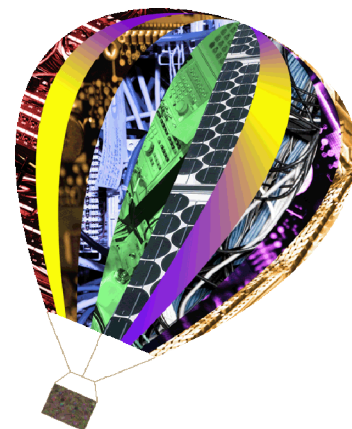
- iPhone/mobile phone application
- Computer game
- Website
- Digital art
- Short film or animation
- Robot
- ... you tell us!

Submission Guidelines

- Entries should be uploaded to the competition website. Each entry must include a written report on the project.
- Due to the possibility of viruses, we are unable to accept the following file types: .exe; .bat; .com; .msi
- We will accept the following file types: .mp3; .mpg; .avi; .jpg; .bmp; .mov; .swf; .flv; .html; .doc; .docx; .pdf; .ppt, .pptx, .xls
- If you wish to submit another file type you must contact Sophie Galbraith, via sophie.galbraith@sap.com or ph: (07) 3259 9649, to ensure that it can be assessed.
- Reports must not exceed 15 pages in total.
- Due to storage infrastructure restrictions, project and report files cannot exceed 10mb respectively.

Entries that cannot be uploaded should be clearly represented in the report through images and diagrams. Students also have the option of submitting a video or screen-cam (in one of the file types specified above) showing their project being used. Students who are unable to upload their actual project will not be penalised during the shortlisting process, provided that it is clearly presented in the report. Those invited to the judging event will then have the opportunity to present their project using their own equipment, e.g. laptops. Reports must be submitted in one of the following formats:

- Microsoft Word (.doc or .docx)
- Portable Document File (.pdf)



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Report Structure

This is a guide only; adherence is not compulsory:

- Title page
 - Your Name/ name of your group members
 - Name of your project
 - School
- Introduction
 - What is your project?
 - How did you choose your project?
 - Problems you encountered
- Describe your project design and features
 - How does it work?
 - Use clearly labelled images, photos, diagrams, screenshots
 - Research
 - Problems you encountered
- User Manual/Instructions/
 - How do you use your project?
- Conclusion
 - What did you learn? What would you do differently next time?

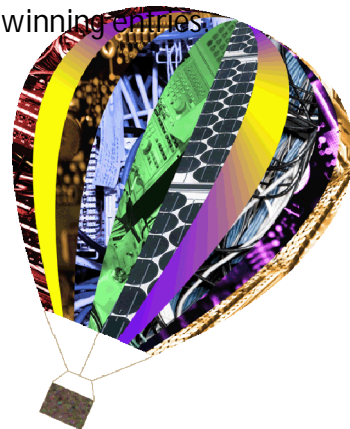
Judging Event

Upon close of submissions (4th June 2010), entries will be reviewed according to the conditions of entry and the judging criteria below. Shortlisted entrants will then be notified by mail and invited to the competition judging event to present their projects.

The judging event will be held in August 2010 at the University of Queensland, St Lucia campus. Students will be allocated a booth space to display their project and present to a judging panel using their own display equipment, e.g. laptop computers. Prizes will then be presented to the winning entries.

Judging Criteria

- Creativity and Innovation – how unique and imaginative is your idea?
- Quality and Completeness – how well does the project do what it is designed to do?
- Communication and Presentation – how well did you explain and present your project and report?



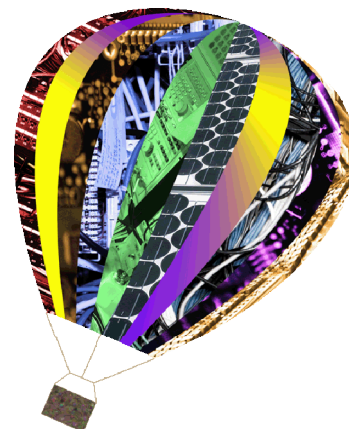
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Conditions of Entry

Entry to the competition is free.

In order to enter students must:

- Be in years 4-12, attending a school in Queensland and enter in the appropriate age categories: year 4-6, 7-9, 10-12
- Ensure their teacher registers on or before 31st March 2010 at www.youngictexplorers.net.au
- Have their teacher submit their project, which is clearly linked to ICT. Projects without a clearly demonstrable link to ICT will be deemed unacceptable and these entrants will be notified.
- Submit a report on their project that is no more than 15 pages long and no greater than 10mb in size. Entries with missing reports or reports that exceed these criteria will not be accepted. See page 5 for further instructions.
- Submit their project on or before the 4th of June 2010. Submissions will not be accepted after the final date of submission and early submissions are appreciated for processing purposes.
- Be invited and must accept their invitation to the judging event in order to present their projects. Those who do not accept the invitation will not be able to present.
- Present their own work. Use of material not produced by the team or individual responsible for the entry which is not duly acknowledged through standard referencing, will be deemed as plagiarism. Any entry deemed guilty of plagiarism will be disqualified and will be ineligible for the judging event and prizes.
- Enter in groups consisting of 1 to 4 students. A team cannot exceed 4 students. All team members must be in the age group for which they are entering: 4-6, 7-9, 10-12.
- Submit uncorrupted files. Young ICT Explorers cannot judge or take responsibility for files that are incomplete or corrupted.
- Not submit inappropriate or offensive projects. These will not be accepted.
- The decision of the judges is final.
- If invited, attend the judging event at their own, or their school's expense. Those unable to attend will be ineligible for prizes.



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Sponsorship Opportunity

Young ICT Explorers is a non-profit competition being run through sponsorship from private organisations. If your company, or a company you know of, is interested in sponsoring the competition through one of the following sponsorship models please contact Sophie Galbraith by phone or email to discuss this further: sophie.galbraith@sap.com or (07) 3259 9649.

Platinum Sponsorship \$4000

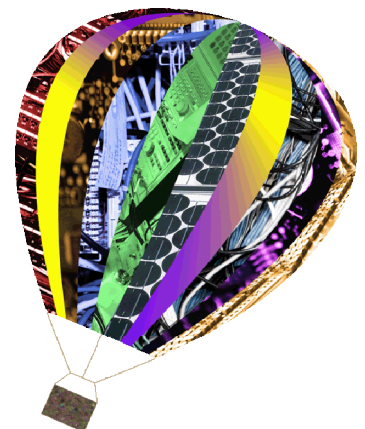
- Cover page corporate logo placement in event program
- Designation as an official sponsor
- Corporate invitation to project display viewing and awards ceremony with the opportunity to address participants and present an award
- Listing as Platinum sponsor on competition website
- Opportunity to donate company material to participant showbags, presented to all students attending the event
- Premium event signage and logo positioning on competition t-shirts

Gold Sponsorship \$2000

- Corporate logo placement in event program
- Designation as an official sponsor
- Corporate invitation to the project display viewing and awards ceremony
- Listing as Gold sponsor on competition website
- Opportunity to donate company material to participant showbags presented to all students attending the event
- Prominent event signage and logo positioning on competition t-shirts

Silver Sponsorship \$500

- Corporate logo placement in event program
- Designation as an official sponsor
- Corporate invitation to the project display viewing and awards ceremony
- Listing as Silver sponsor on competition website
- Opportunity to donate company material to participant showbags presented to all students attending the event
- Event signage and logo positioning on competition t-shirts



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We look forward to your participation in this competition

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